

Automatic Generation of UTP Models from Requirements in Natural Language

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Contents



I. Introduction

II. Background and Approach

A. UML^(*) Testing Profile (UTP)

B. Natural Language Processing

III. Related Works

IV. Automatic Generation of UTP
Models from Requirements

V. Experiments and Evaluations

VI. Conclusion

I. Introduction

Summary



- Requirements in language that is considered natural English
- Focusing on descriptions of test cases in UTP test behavior
- Automatic generation test models from requirements

- UTP is the definition of the modeling test from requirements analysis for software testing. [3]

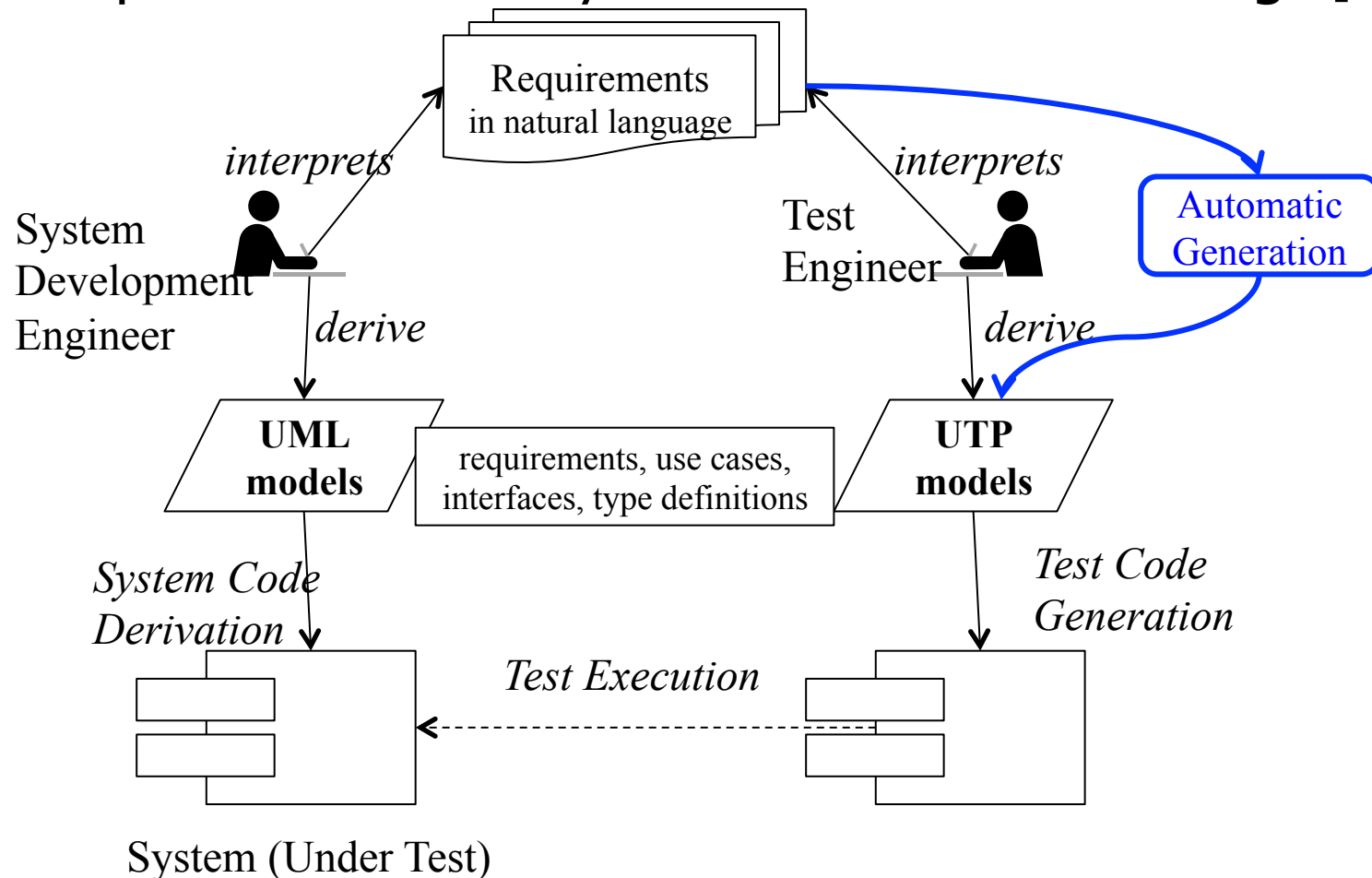


Fig. 1. Generation of UTP from requirement by editing the figure in [3]

[3] Object Management Group, "UML Testing Profile(UTP) Version 1.2 ", <http://www.omg.org/spec/UTP/1.2/>

[5] OMG, UML Testing Profile Version 1.2, Object Management Group Std., 2014.

II. Background and Approach - UTP

- UTP has test architecture, test behavior, test data, and time concepts as the test models.

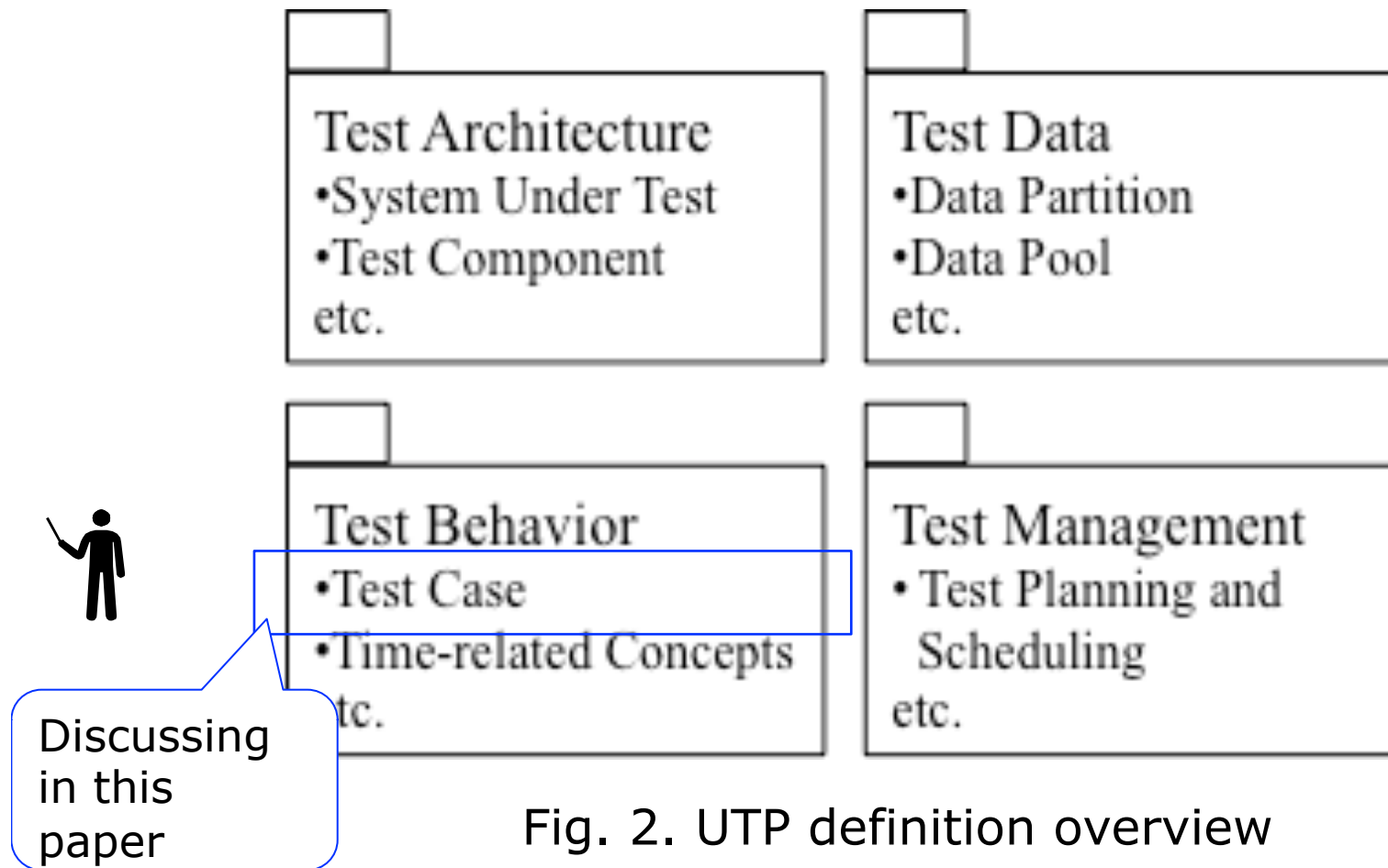


Fig. 2. UTP definition overview

II. Background and Approach - NLP

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- Natural Language Processing (NLP) techniques include parsing, morphological analysis.
- For example, the sentence consists of NP and VP, and NP consists of DT and NN. S: sentence, NP: noun phrase, VP: verb phrase, NN: noun, VBZ: verb behavior,

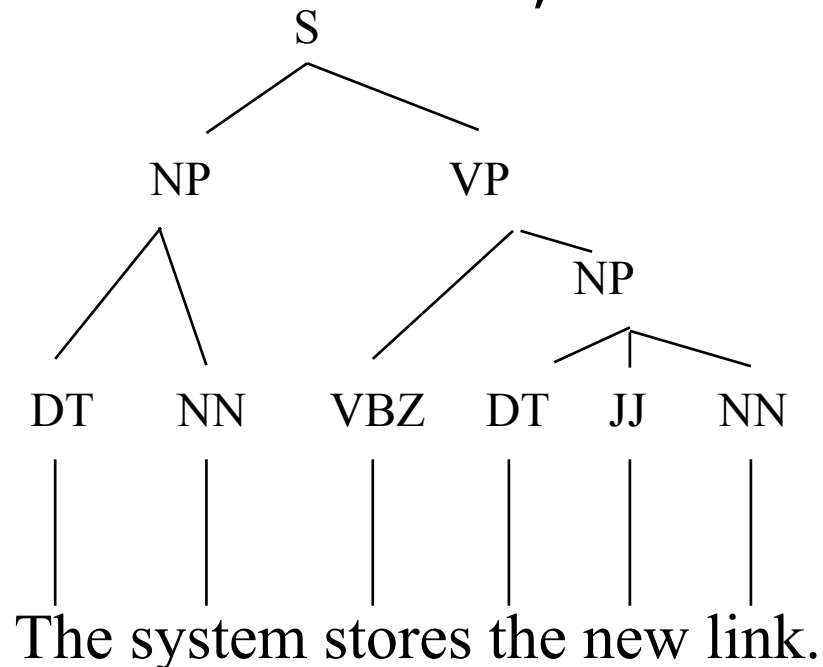


Fig. 4. Parse tree of 'The system stores the new link.'

II. Background and Approach

- Example UTP test cases

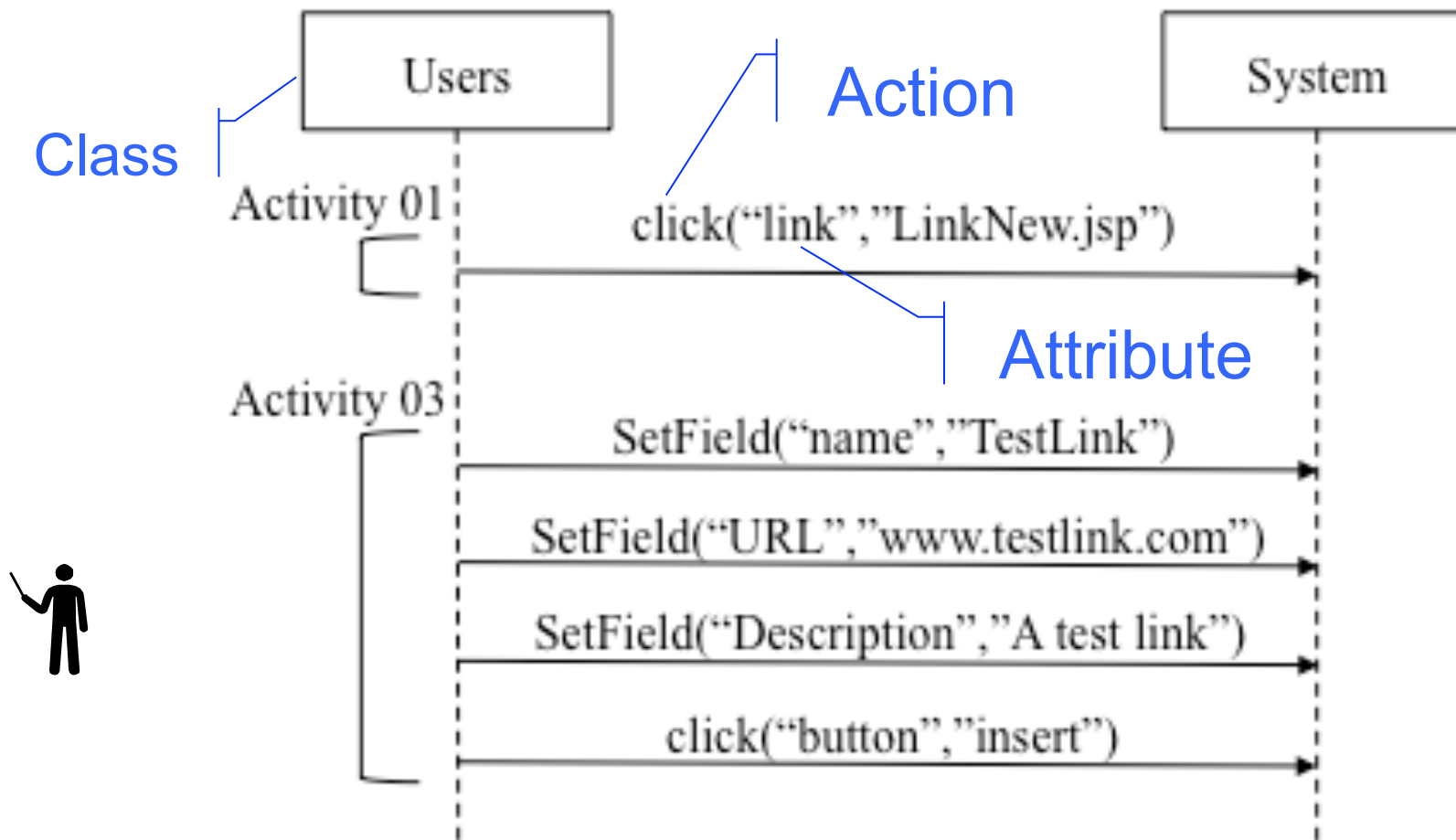
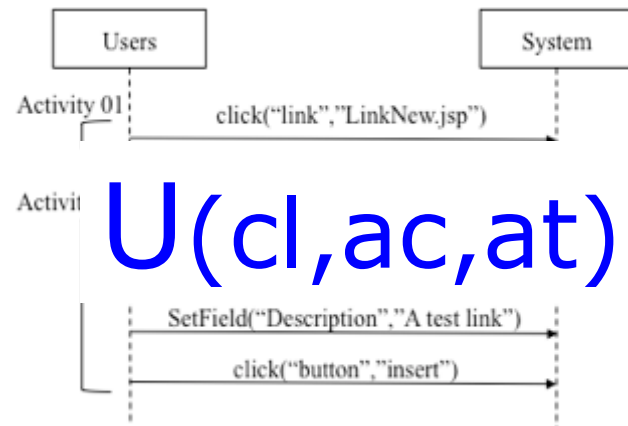


Fig. 3. Example UTP test cases for editing the figure in [6]

II. Background and Approach

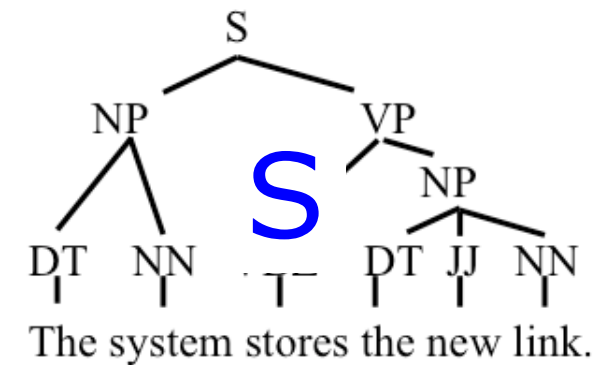
- S are sentences of the requirements in natural languages,
- U (cl, ac, ar) are activities of the sequence diagram in UTP test cases which consist of classes (cl), actions (ac), and attributes (at), and
- G are generation rules from S (requirements) into U(classes, actions, and attributes).



$U(\text{cl}, \text{ac}, \text{at}) =$

G

generation
rules



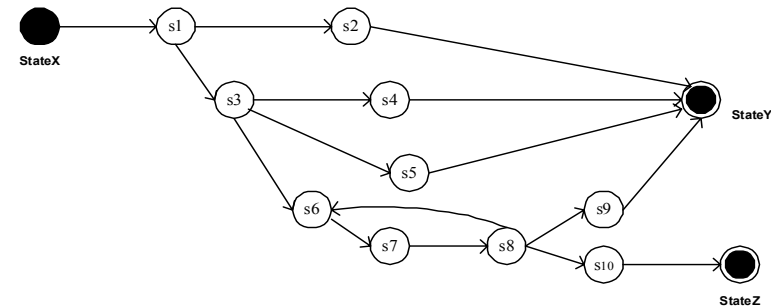
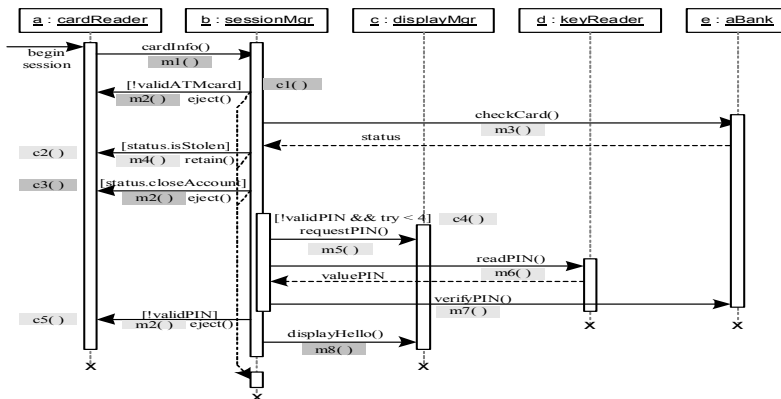
Test Case Generation from UML Models



Automatic Test Case Generation from UML Models

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(a) Sequence diagram of PIN Authentication use case in an ATM system

(b) SDG of the sequence diagram in

<code><scn₁ StateX s1: (m₁, a, b) s2: (m₂, b, a) c1 StateY></code>	<code><scn₂ StateX s1: (m₁, a, b) s3: (m₃, b, e) s4: (m₄, b, a) c2 StateY></code>	<code><scn₃ StateX s1: (m₁, a, b) s3: (m₃, b, e) s5: (m₂, b, a) c3 StateY></code>	<code><scn₄ StateX s1: (m₁, a, b) s3: (m₃, b, e) s6: (m₅, b, c) c4* s7: (m₆, b, d) c4* s8: (m₇, b, e) c4* s9: (m₂, b, a) c5 StateY></code>	<code><scn₅ StateX s1: (m₁, a, b) s3: (m₃, b, e) s6: (m₅, b, c) c4* s7: (m₆, b, d) c4* s8: (m₇, b, e) c4* s10: (m₈, b, c) StateZ></code>
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(c) Five operation scenarios represented in the form of quadruples

- Automatic Generation of System Test Cases from Use Case Specifications

Automatic Generation of System Test Cases from Use Case Specifications

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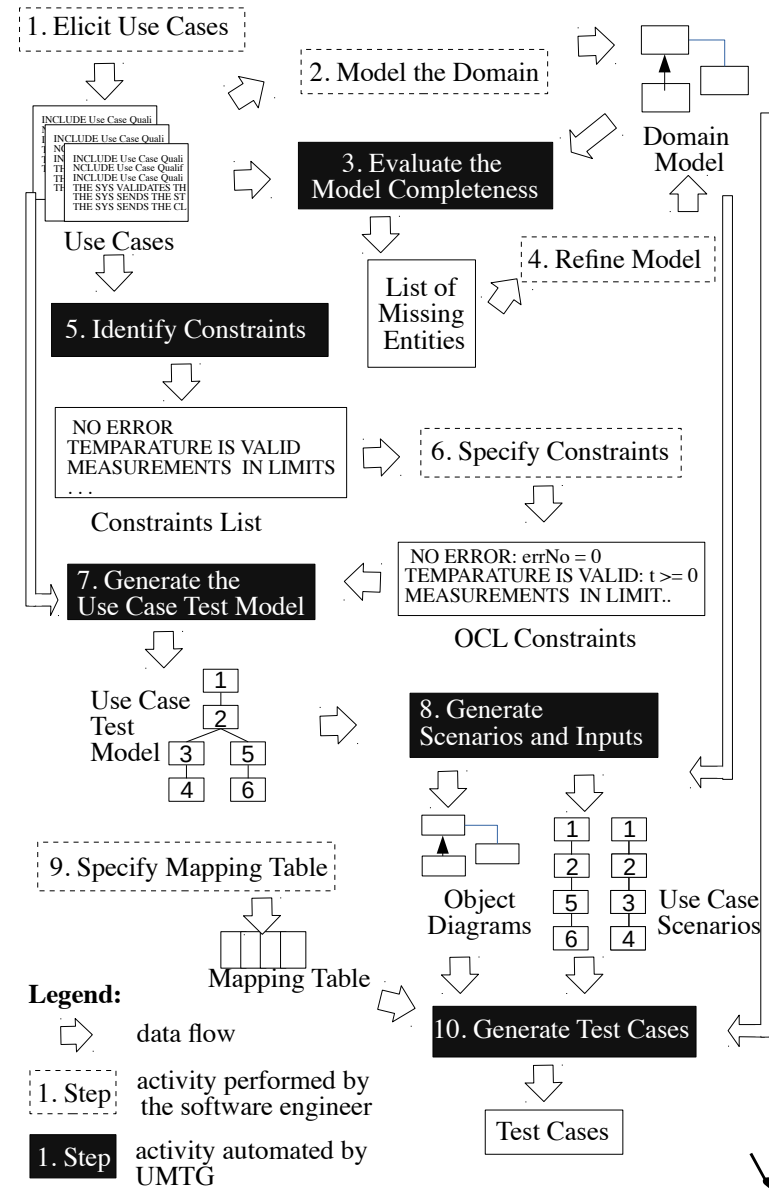


Figure 1: Overview of the UMTG Approach



- From the first step of the flow, we get parsed text, parts-of-speech, and dependency from requirements by using natural language processing techniques.
- In the next steps, we generate UTP models from them by applying rules of generation.

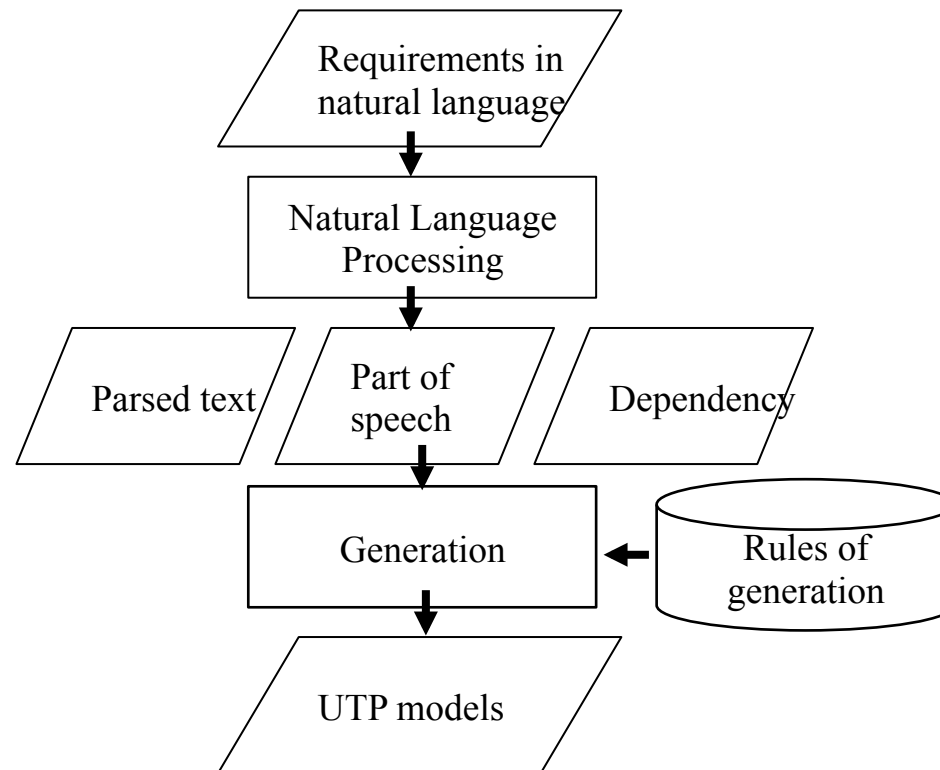


Fig. 5. Automatic generation of UTP models from requirements in natural language

- Generation rules
 - Rule #1: Class generation rule
 - a. Subject is generated to class
 - b. Verb is generated to action
 - c. Complement is argument



e.g. “The user selects the option in menu.”

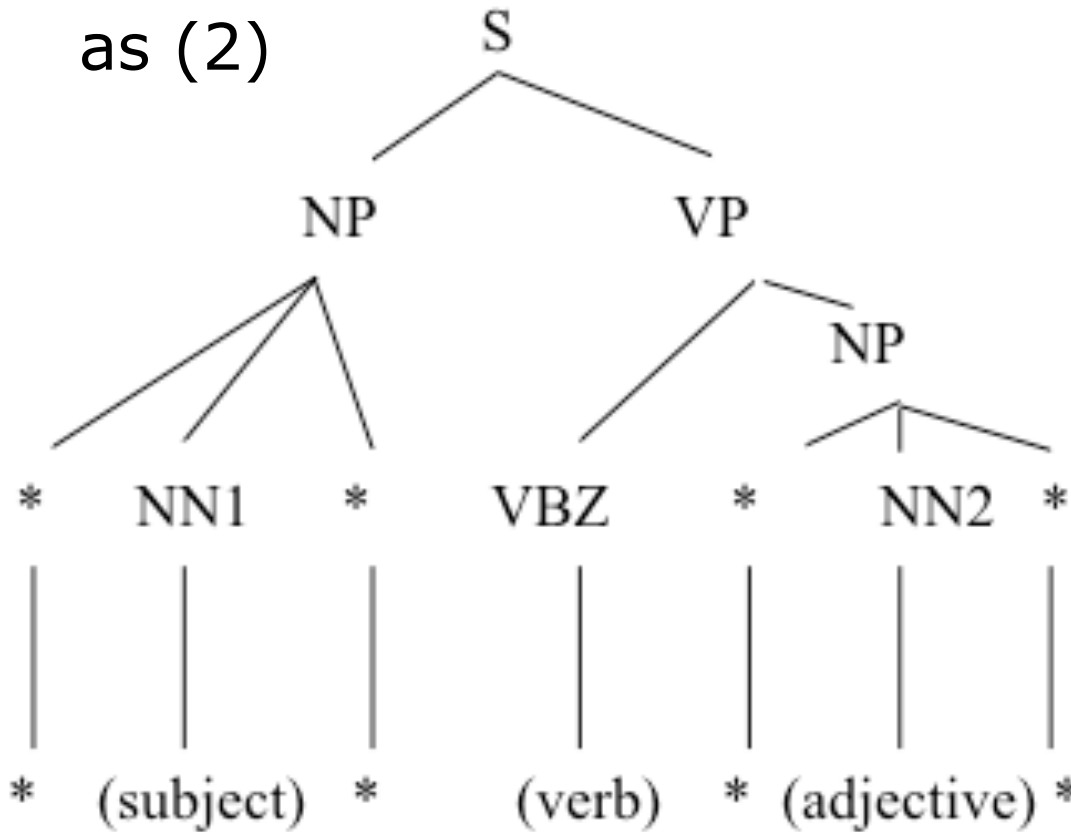


■ Generation rules

• Rule #1: Class generation rule



d. Structure of text as tree bank expression as (2)



$$S (NP ((*)(NN1) (*)) VP (VBZ)(NP ((*)(NN2)(*))) \quad (2)$$

- Generation rules (continued)
 - Rule #2: Messages between classes generation rule
 - a. When NN1 and NN2 have already been determined as classes, VBZ is the message from NN1 to NN2
 - Rule #3: Order of sequence is equal to order of description in the requirements



▪ Implementation – Algorithm



Algorithm 1 Generation of UTP models from requirements in natural language

Require: **Input:** documents which have been morphologically analyzed and dependency parsed

PT: Parsed Tree in requirements

R1: Generation rule #1

RS: Generation rule #1 structure of text as pattern

R2: Generation rule #2

Ensure:

```
1: for all PT do
2:   mat ← return(searchRSforallPT)
3:   if mat == TRUE then
4:     mat2 ← return(searchNNforallPTbyR1)
5:     if mat2 == TRUE then
6:       determine state and store the NN as "subject" (NN1)
7:       mat3 ← return(searchVBZforallPTbyR1)
8:       if mat3 == TRUE then
9:         determine the VBZ as "verb"
10:        mat4 ← return(searchNNforallPTbyR1)
11:        if mat4 == TRUE then
12:          determine and store the NN as "adjective"(NN2)
13:        end if
14:      end if
15:    end if
16:  end if
17: end for
18: for all PT do
19:   mat ← return(searchRSforallPT)
20:   if mat == TRUE then
21:     mat2 ← return(searchNNforallPTbyR1)
22:     if mat2 == TRUE then
23:       determine and store the NN as "subject"(NN1)
24:       mat5 ← return(searchtheNNinNN1andNN2byR2)
25:       if mat5 == TRUE then
26:         mat3 ← return(searchVBZforallPTbyR1)
27:         if mat3 == TRUE then
28:           mat4 ← return(searchNNforallPTbyR1)
29:           if mat4 == TRUE then
30:             mat6 ← return(searchtheNNinNN1andNN2byR2)
31:             if mat4 == TRUE then
32:               determine the VBZ is "message"
33:             end if
34:           end if
35:         end if
36:       end if
37:     end if
38:   end if
39: end for
```

- Requirements "UC-01. Add new link" in [8]



Name	UC-01. Add new link
Main sequence	<ol style="list-style-type: none">1. The user selects the option: add a new link.2. The system selects the "top" category and shows the form to introduce the information of a link (SR-02).3. The user introduces information of the new link and presses the insert button.4. The system stores the new link.
Errors and alternatives	<ol style="list-style-type: none">4. If the link name or URL link is empty, the system shows an error message and asks for the value again.
Post condition	The new link is stored into the system.

- requirements: "a detailed system design specification for the coordinated highways action response team (CHART) mapping applications" [15]



SEQ# CHART 2-1.

- 1: The Listener provides a conduit between the CHART II application and the Mapping software.
- 2: The Listener detects CHART II CORBA events and writes the appropriate data to the Mapping database as events come in.
- 3: The existing Listener, called the CHARTWeb Listener, already listens for CORBA events from CHART II pertaining to Traffic Events, DMSs, and TSSs.
- 4: They also have a "lollipop" interface icon extending up from them, as sometimes the grey does not show up in printed copies.
- 5: The class diagram shows a threesome of classes for each of the object types to be handled.
- 6: The Module is the top-level class for each object type.
- 7: The Module sets up the PushReceiver class to receive CORBA events from the CHART II Event Service pertaining to the appropriate object type, and upon receipt of these CORBA events the PushReceiver calls the appropriate helper methods of the DatabaseHelper to make the appropriate updates to the web database.

- We have evaluated the results of the automatically generated UTP models by software testing experts' reviews.
- The evaluation methods for each class, action, and attribute are as follows:
 - If the experiments generate classes, actions, and attributes, and the experts review results that shall be generated, the evaluation is True Positive (TP).
 - If the experiments generate classes, actions, and attributes, and the experts review results that shall not be generated, the evaluation is False Positive (FP).
 - If the experiments do not generate classes, actions, and attributes, and the experts review results that shall be generated, the evaluation is False Negative (FN).



$$Precision = \frac{TP}{(TP + FP)}$$

$$Recall = \frac{TP}{(TP + FN)}$$

$$F - Measure = 2 \times Precision \times \frac{Recall}{(Precision + Recall)}$$

- Table III shows the expert's evaluation of the results of the GEN and CHART case studies. Table IV shows the experiment results of the GEN and CHART case studies.



TABLE III
EXPERT EVALUATION OF RESULTS

Case study			Number of generated	False Positive	False Negative
GEN	Rule #1	Class	4	0	1
		Action	3	1	1
		Attribute	3	1	1
	Rule #2	Message	1	0	0
CHART	Rule #1	Class	13	3	3
		Action	12	4	4
		Attribute	9	7	7
	Rule #2	Message	6	2	1

TABLE IV
EXPERIMENT RESULTS

Case study			Precision	Recall	F-Measure
GEN	Rule #1	Class	1.00	0.80	0.89
		Action	0.75	0.75	0.75
		Attribute	0.75	0.75	0.75
	Rule #2	Message	1.00	1.00	1.00
CHART	Rule #1	Class	1.00	0.80	0.89
		Action	0.75	0.75	0.75
		Attribute	0.75	0.75	0.75
	Rule #2	Message	1.00	1.00	1.00



1. The evaluations of **GEN** are greater than equal to **0.75**
 - Our automatic UTP models generation technique **can re-produce people's derivations work.**

2. The evaluations of **CHART** are greater than equals to **0.75** except attribute evaluation.
 - This also **shows promise for our technique.**



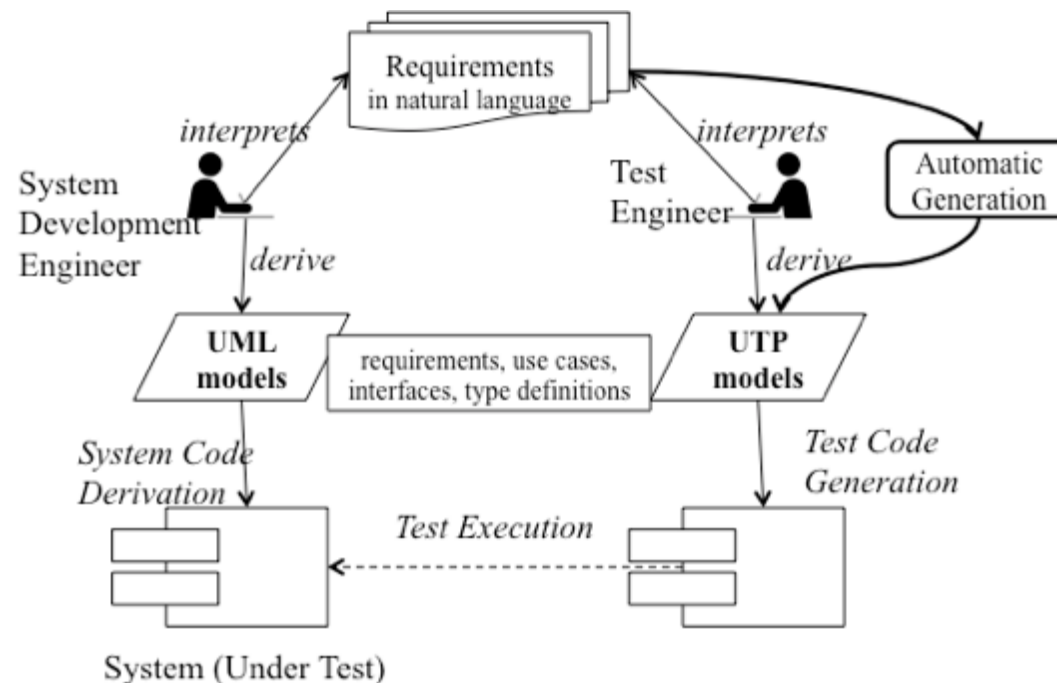
3. The **reason for 0.56** of rule #1 about attributes during the CHART experiments:
 - the difference in the text tree between structures as an equation (2) and CHART's text structure
 - **there are more complex structures** such as multiple NP in CHART's requirements
 - the writing style of the case study
 - The sentences are simply written as subject (NP) and verb (VP) and are continued with **more conditions and actions** for other information in the sentences .



4. Our approach is **more effective for simple sentences in the requirements**. Our approach is also effective for compound sentences. Compound sentences have the same structure as simple sentences.
5. **Difficult to apply our approach to complex sentences.**
 - Complex sentences consist of two or more simple sentences with subordinating conjunctions; for example, *when*, *if*, *while*, and so on.
6. Table V shows comparison results **between the manual approach and our approach in required time to generate**

VI. Conclusion

- We presented automatic generation test models from requirements in natural language by focusing on descriptions of test cases in UTP test behavior.
- We developed three rules to generate test models
- We have experimented and evaluated it



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